

Target First Class

<u>Reqt</u>	<u>Description</u>	<u># Need</u>	<u>Reqt</u>	<u>Description</u>	<u># Need</u>
T1.	Prepare to Camp	5	S7a.	Swimming Precautions	5
T2.	Camp and Pitch Tent	5	S7b.	Demo Swim Ability	6
T3.	Prepare/Cook Meal	5	S7c.	Demo Water Rescue	5
T4a.	Demo Whip/Fuse Rope	5	S8a.	Drug/Alcohol Program	5
T4b.	Demo Hitch Knots	5	S8b.	Personal Safety/Protection	5
T5.	Explain Hiking Rules	5	S9.	Scout Spirit	7
T6.	Demo Flag Care	5	S10.	Scoutmaster Conference	7
T7.	Scouting Principles	5	S11.	Board of Review	8
T8.	Patrol Knowledge	5	F1.	Find Way w/o Compass	6
T9.	Explain Buddy System	5	F2.	Orienteering Course	6
T10a.	Physical Fitness Test	5	F3.	Activity Requirement	13
T10b.	Show Improvement	5	F4a.	Plan Patrol Menu	8
T11.	Identify Poison Plants	5	F4b.	Make Food List	7
T12a.	Heimlich Maneuver	5	F4c.	Cooking Utensils/Gear	7
T12b.	Show First Aid	5	F4d.	Safe Food Handling	7
T13.	Scout Spirit	5	F4e.	Serve As Patrol Cook	7
T14.	Scoutmaster Conference	5	F5.	Visit Civic Leader	13
T15.	Board of Review	5	F6.	Identify Native Plants	6
S1a.	Map and Compass Use	5	F7a.	Discuss Lashings	5
S1b.	Map and Compass Hike	5	F7b.	Demonstrate Lashings	5
S2a.	Activity Requirement	5	F7c.	Make Camp Gadget	7
S2b.	Select Camp Site	5	F8a.	Demo Rescue Knot	9
S2c.	Use of Knife/Saw/Axe	5	F8b.	Demo Bandages	6
S2d.	Prepare Cook Fire	5	F8c.	Moving The Injured	5
S2e.	Fire and Stove Safety	5	F8d.	Heart Attacks/CPR	5
S2f.	Light Fire and Stove	5	F9a.	Safe Trip Afloat	5
S2g.	Cook Over Open Fire	5	F9b.	BSA Swimmer Test	8
S3.	Flag Ceremony	5	F9c.	Show Line Rescue	5
S4.	Service Project	5	F10.	Scout Spirit	17
S5.	Identify Wild Animals	5	F11.	Invite Friend to Join	16
S6a.	Handle 'Hurry' Cases	5	F12.	Use of Internet/Cyberbully	15
S6b.	Make First Aid Kit	5	F13.	Scoutmaster Conference	17
S6c.	Show First Aid	5	F14.	Board Of Review	17